Unit 2: Graphing Part 3: Slope-Intercept Form

SWBAT graph and write lines in slope-intercept form.

Assignments:

HW16

Review: Equations of Lines

- Graphs are a picture of all the solutions to an equation with 2 (or more) variables
- Recall: what two things do we need to have to graph a line?
 - Point
 - Slope
- Point-Slope Form:
 - $\flat \quad y y_1 = m(x x_1)$

Equations of Lines

Slope

Slope-Intercept Form

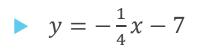
> y = mx

y-coordinate of y-intercept y-intercept is (0, b)

y-intercept: the point where the graph crosses the y-axis

Identify the slope and y-intercept

▶ *y* = 2*x* + 1

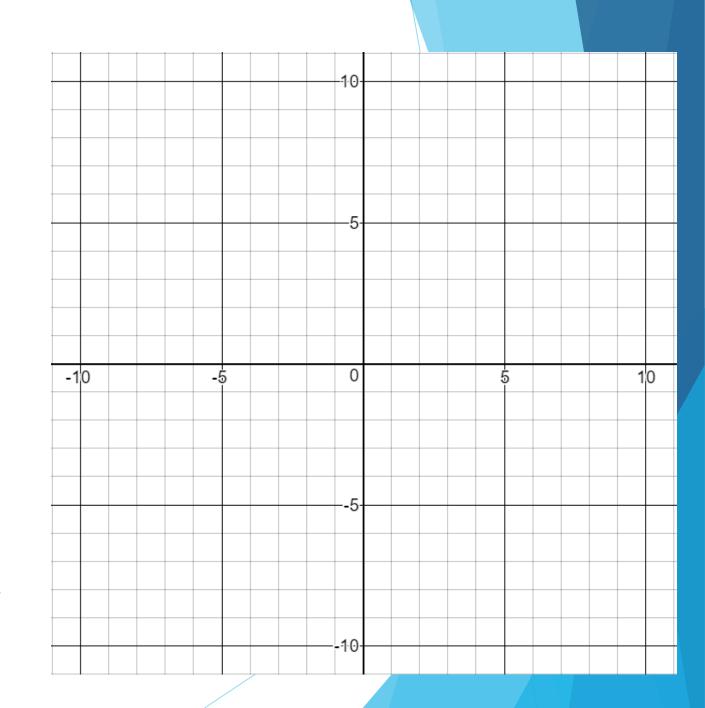


1. y = 3x - 22. $y = \frac{1}{2}x + 9$ 3. $y = -\frac{4}{5}x - 19$ 4. y = -15x + 295. y = -2x - 126. y = 24 - 2x $z = 4 + \frac{1}{2}x$ *8.* y = 6

Graphing Equations in Slope-Intercept Form

- Example: y = 3x 2
- 1. Identify slope and y-intercept
- 2. Plot the y-intercept.
- 3. Use the slope to find your next point.

- 4. Repeat step 3.
- 5. Draw a straight line through your points.



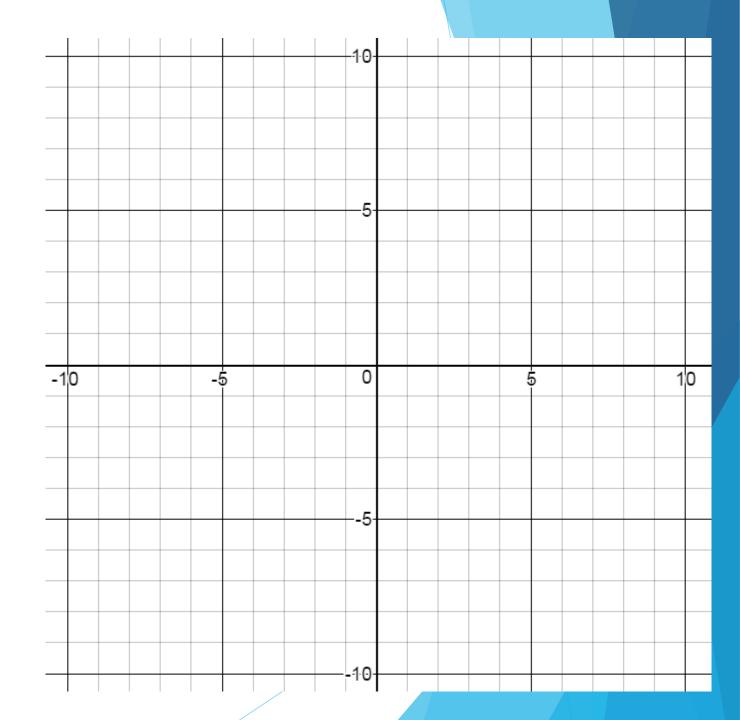
Graph the equations

No more than 3 lines per grid

▶
$$y = -2x - 3$$

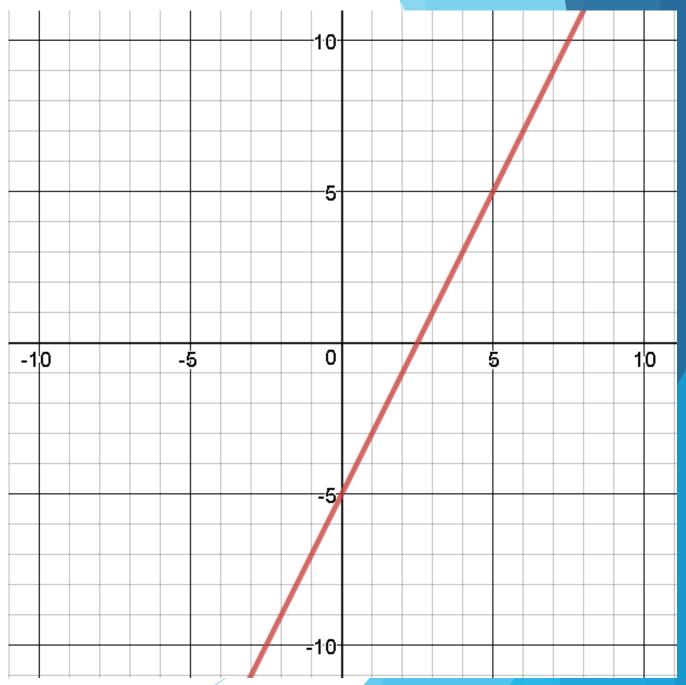
1.
$$y = -2x - 7$$

2. $y = \frac{1}{4}x + 4$
3. $y = x - 10$
4. $y = -\frac{1}{2}x + 2$
5. $y = \frac{3}{4}x$
6. $y = 4$
7. $x = 9$



Writing the Equation

- We need the same two things to write the equation of a line as we do to graph it
- Write the equation of the line in slopeintercept form.
- 1. Slope m = -2; y-intercept (0,7)



Writing Equations of Lines: Slope-Intercept

- What if we're given a random point and the slope?
- 1. Write in point-slope form
- 2. Simplify right-hand side
- 3. Solve for y

• through (9,5); slope = 3

• through (2, -1); slope = 7

Writing Equations of Lines: Parallel Lines

For Through (-21, -1); parallel to y = 8x - 7

Parallel Lines have the same slopes

For Through (0, 6); parallel to y = 2x + 1

Writing Equations of Lines: Perpendicular

▶ through (-21, -1); perpendicular to y = 8x - 7

Perpendicular Lines have opposite reciprocal slopes

Through (0, 6); perpendicular to y = 2x + 1